Optimization for Machine Learning CS-439

Lecture 10: Duality, Gradient-free, and Applications

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EPFL - github.com/epfml/0ptML_course May 8, 2020

Chapter X.1

Duality

Duality

Given a function $f : \mathbb{R}^d \to \mathbb{R}^+$, define its conjugate $f^* : \mathbb{R}^d \to \mathbb{R}^+$ as $f^*(\mathbf{y}) := \max_{\mathbf{x}} \ \mathbf{x}^\top \mathbf{y} - f(\mathbf{x})$

a.k.a. Legendre transform or Fenchel conjugate function. (Note $\mathbb{R}^+ := \mathbb{R} \cup \{+\infty\}$)



Figure: maximum gap between linear function $\mathbf{x}^{\top}\mathbf{y}$ and $f(\mathbf{x})$.

figure by Boyd & Vandenberghe EPFL Optimization for Machine Learning CS-439

Properties

f* is always convex, even if f is not.
 Proof: point-wise maximum of convex (affine) functions in y.

Fenchel's inequality: for any \mathbf{x}, \mathbf{y} ,

$$f(\mathbf{x}) + f^*(\mathbf{y}) \ge \mathbf{x}^\top \mathbf{y}$$

▶ Hence conjugate of conjugate f^{**} satisfies f^{**} ≤ f.
▶ If f is closed and convex, then f^{**} = f.
▶ If f is closed and convex, then for any x, y, y ∈ ∂f(x) ⇔ x ∈ ∂f^{*}(y) Exercise! ⇔ f(x) + f^{*}(y) = x^Ty

Separable functions: If
$$f(\mathbf{u}, \mathbf{v}) = f_1(\mathbf{u}) + f_2(\mathbf{v})$$
, then

$$f^*(\mathbf{w}, \mathbf{z}) = f_1^*(\mathbf{w}) + f_2^*(\mathbf{z})$$

Examples

▶ Recall: Indicator function of a set $C \subseteq \mathbb{R}^d$ is

$$oldsymbol{\iota}_C(\mathbf{x}) := egin{cases} 0 & \mathbf{x} \in C, \ +\infty & ext{otherwise.} \end{cases}$$

If $f(\mathbf{x}) = \boldsymbol{\iota}_C(\mathbf{x})$, then its conjugate is

$$f^*(\mathbf{y}) = \max_{\mathbf{x} \in C} \mathbf{y}^\top \mathbf{x}$$

called the support function of C.

▶ Norm: if $f(\mathbf{x}) = ||\mathbf{x}||$, then its conjugate is

$$f^*(\mathbf{y}) = \boldsymbol{\iota}_{\{\mathbf{z}: \|\mathbf{z}\|_* \le 1\}}(\mathbf{y})$$

(i.e. indicator of the dual norm ball) Note: The dual norm of $\|.\|$ is defined as $\|\mathbf{y}\|_* := \max_{\|\mathbf{x}\| \le 1} \mathbf{y}^\top \mathbf{x}$. E.g. $\|.\|_1 \leftrightarrow \|.\|_{\infty}$.

Examples, cont

reformulate

Generalized linear models

$$\begin{split} \min_{\mathbf{x} \in \mathbb{R}^d} & f(A\mathbf{x}) + g(\mathbf{x}) \\ \min_{\mathbf{x} \in \mathbb{R}^d, \mathbf{w} \in \mathbb{R}^n} & f(\mathbf{w}) + g(\mathbf{x}) \text{ s.t. } \mathbf{w} = A\mathbf{x} \end{split}$$

Lagrange dual function

$$\mathcal{L}(\mathbf{u}) := \min_{\mathbf{x} \in \mathbb{R}^d, \mathbf{w} \in \mathbb{R}^n} f(\mathbf{w}) + g(\mathbf{x}) + \mathbf{u}^\top (\mathbf{w} - A\mathbf{x})$$
$$= -f^*(-\mathbf{u}) - g^*(A^\top \mathbf{u})$$

Dual problem

$$\max_{\mathbf{u}\in\mathbb{R}^n} \left[\mathcal{L}(\mathbf{u}) = -f^*(-\mathbf{u}) - g^*(A^\top \mathbf{u})\right].$$

Examples, cont

Lasso

$$\min_{\mathbf{x}\in\mathbb{R}^d} \ \frac{1}{2} \|A\mathbf{x} - \mathbf{b}\|^2 + \lambda \|\mathbf{x}\|_1$$

is an example, for $f(\mathbf{w}) := \frac{1}{2} \|\mathbf{w} - \mathbf{b}\|^2$ and $g(\mathbf{x}) := \lambda \|\mathbf{x}\|_1$. Can compute $f^*(\mathbf{u}) = \frac{1}{2} \|\mathbf{b}\|^2 - \frac{1}{2} \|\mathbf{b} - \mathbf{u}\|^2$ and $g^*(\mathbf{v}) = \boldsymbol{\iota}_{\{\mathbf{z}: \|\mathbf{z}\|_{\infty} \le 1\}}(\mathbf{v}/\lambda)$,

so that the dual problem is

$$\begin{split} \max_{\mathbf{u}\in\mathbb{R}^n} &-f^*(-\mathbf{u}) - g^*(A^\top \mathbf{u}).\\ \Leftrightarrow &\max_{\mathbf{u}\in\mathbb{R}^n} &-\frac{1}{2}\|\mathbf{b}\|^2 + \frac{1}{2}\|\mathbf{b} + \mathbf{u}\|^2 \quad \text{s.t.} \quad \|A^\top \mathbf{u}/\lambda\|_{\infty} \leq 1.\\ \Leftrightarrow &\min_{\mathbf{u}\in\mathbb{R}^n} \quad \|\mathbf{b} + \mathbf{u}\|^2 \quad \text{s.t.} \quad \|A^\top \mathbf{u}\|_{\infty} \leq \lambda. \end{split}$$

Why Duality?

Similarly for least squares, ridge regression, SVM, logistic regression, elastic net, etc. Advantages:

Duality gap gives a certificate of current optimization quality

 $\begin{aligned} f(A\bar{\mathbf{x}}) + g(\bar{\mathbf{x}}) \\ \geq \min_{\mathbf{x} \in \mathbb{R}^d} \ f(A\mathbf{x}) + g(\mathbf{x}) \\ \geq \\ \max_{\mathbf{u} \in \mathbb{R}^n} \ -f^*(-\mathbf{u}) - g^*(A^\top \mathbf{u}) \\ \geq \ -f^*(-\bar{\mathbf{u}}) - g^*(A^\top \bar{\mathbf{u}}) \end{aligned}$

for any $\bar{\mathbf{x}}, \bar{\mathbf{u}}$.

Stopping criterion

Dual can in some cases be easier to solve

Chapter X.2

Zero-Order Optimization ⇔ Derivative-Free .. ⇔ Blackbox ..

Look mom no gradients!

Can we optimize $\min_{\mathbf{x} \in \mathbb{R}^d} f(\mathbf{x})$ if without access to gradients?

meet the newest fanciest optimization algorithm,... Random search

$$\begin{array}{l} \mathsf{pick a random direction } \mathbf{d}_t \in \mathbb{R}^d \\ \gamma := \mathop{\mathrm{argmin}}_{\gamma \in \mathbb{R}} f(\mathbf{x}_t + \gamma \mathbf{d}_t) \qquad (\mathsf{line-search}) \\ \mathbf{x}_{t+1} := \mathbf{x}_t + \gamma \mathbf{d}_t \end{array}$$

Convergence rate for derivative-free random search

Converges same as gradient descent - up to a slow-down factor d.

Proof. Assume that f is a L-smooth convex, differentiable function. For any γ , by smoothness, we have:

$$f(\mathbf{x}_t + \gamma \mathbf{d}_t) \le f(\mathbf{x}_t) + \gamma \langle \mathbf{d}_t, \nabla f(\mathbf{x}_t) \rangle + \frac{\gamma^2 L}{2} \|\mathbf{d}_t\|^2$$

Minimizing the upper bound, there is a step size $\bar{\gamma}$ for which

$$f(\mathbf{x}_t + \bar{\gamma} \mathbf{d}_t) \le f(\mathbf{x}_t) - \frac{1}{L} \left\langle \frac{\mathbf{d}_t}{\|\mathbf{d}_t\|^2}, \nabla f(\mathbf{x}_t) \right\rangle^2$$

The step size we actually took (based on f directly) can only be better: $f(\mathbf{x}_t + \gamma \mathbf{d}_t) \leq f(\mathbf{x}_t + \bar{\gamma} \mathbf{d}_t) \ .$

Taking expectations, and using the Lemma $\mathbb{E}_{\mathbf{r}}(\mathbf{r}^{\top}\mathbf{g})^2 = \frac{1}{d} \|\mathbf{g}\|^2$ for $\mathbf{r} \sim \text{sphere} \subseteq \mathbb{R}^d$: $\mathbb{E}[f(\mathbf{x}_t + \gamma \mathbf{d}_t)] \leq \mathbb{E}[f(\mathbf{x}_t)] - \frac{1}{Ld}\mathbb{E}[\|\nabla f(\mathbf{x}_t)\|^2]$.

Convergence rate for derivative-free random search

Same as what we obtained for gradient descent, now with an extra factor of d. d can be huge!!!

Can do the same for different function classes, as before

- \blacktriangleright For convex functions, we get a rate of $\mathcal{O}(dL/\varepsilon)$.
- For strongly convex, we get $\mathcal{O}(dL\log(1/\varepsilon))$.

Always d times the complexity of gradient descent on the function class.

credits to Moritz Hardt

Applications for derivative-free random search

Applications

- competitive method for Reinforcement learning
- memory and communication advantages: never need to store a gradient
- hyperparameter optimization, and other difficult e.g. discrete optimization problems
- can be improved to learn a second-order model of the function, during optimization [Stich PhD thesis, 2014]

Reinforcement learning

$$\mathbf{s}_{t+1} = f(\mathbf{s}_t, \mathbf{a}_t, \mathbf{e}_t) \,.$$

where s_t is the state of the system, a_t is the control action, and e_t is some random noise. We assume that f is fixed, but unknown.

We search for a control 'policy'

$$\mathbf{a}_t := \pi(\mathbf{a}_1, \ldots, \mathbf{a}_{t-1}, \mathbf{s}_0, \ldots, \mathbf{s}_t).$$

which takes a trajectory of the dynamical system and outputs a new control action. Want to maximize overall reward

$$\max_{\mathbf{a}_{t}} \mathbb{E}_{\mathbf{e}_{t}} \Big[\sum_{t=0}^{N} R_{t}(\mathbf{s}_{t}, \mathbf{a}_{t}) \Big]$$

s.t. $\mathbf{s}_{t+1} = f(\mathbf{s}_{t}, \mathbf{a}_{t}, \mathbf{e}_{t})$
(so given)

Examples: Simulations, Games (e.g. Atari), Alpha Go

Chapter X.3

Adaptive & other SGD Methods

Adagrad

Adagrad is an adaptive variant of SGD

pick a stochastic gradient \mathbf{g}_t update $[G_t]_i := \sum_{s=0}^t ([\mathbf{g}_s]_i)^2 \quad \forall i$ $[\mathbf{x}_{t+1}]_i := [\mathbf{x}_t]_i - \frac{\gamma}{\sqrt{[G_t]_i}} [\mathbf{g}_t]_i \quad \forall i$

(standard choice of $\mathbf{g}_t := \nabla f_j(\mathbf{x}_t)$ for sum-structured objective functions $f = \sum_j f_j$)

- chooses an adaptive, coordinate-wise learning rate
- strong performance in practice
- Variants: Adadelta, Adam, RMSprop

Adam

Adam is a momentum variant of Adagrad

pick a stochastic gradient \mathbf{g}_t $\mathbf{m}_t := \beta_1 \mathbf{m}_{t-1} + (1 - \beta_1) \mathbf{g}_t$ (momentum term) $[\mathbf{v}_t]_i := \beta_2 [\mathbf{v}_{t-1}]_i + (1 - \beta_2) ([\mathbf{g}_s]_i)^2 \quad \forall i$ (2nd-order statistics) $[\mathbf{x}_{t+1}]_i := [\mathbf{x}_t]_i - \frac{\gamma}{\sqrt{[\mathbf{v}_t]_i}} [\mathbf{m}_t]_i \quad \forall i$

- faster forgetting of older weights
- momentum from previous gradients (see acceleration, lecture 6)
- ► (simplified version, without correction for initialization of m₀, v₀)
- strong performance in practice, e.g. for self-attention networks

SignSGD

Only use the sign (one bit) of each gradient entry: SignSGD is a communication efficient variant of SGD.

> pick a stochastic gradient \mathbf{g}_t $[\mathbf{x}_{t+1}]_i := [\mathbf{x}_t]_i - \gamma_t \operatorname{sign}([\mathbf{g}_t]_i) \qquad \forall i$

(with possible rescaling of γ_t with $\|\mathbf{g}_t\|_1$)

- communication efficient for distributed training
- convergence issues